ALL GIRL SCHOOL / REC CHEER JUDGING SHEET



TEAM NAME

DIVISION	JUDGE NO.	

CROWD LEADING (10 Points)	POINTS	SCORE
Crowd Effective Material & Motion Technique	5	
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags	5	
SKILL INCORPORATIONS (15 Points)	POINTS	SCORE
Execution, Proper Technique, Synchronization & Spacing	10	
Proper Use of Skills to Lead the Crowd	5	
CATEGORY IMPRESSION (5 Points)	POINTS	SCORE
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	
TOTAL POSSIBLE	30	





TEAM NAME

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PARTNER STUNTS (25 Points)	POINTS	SCORE
Execution, Proper Technique, Synchronization & Spacing	15	
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety	10	
	DOINTS	60005
PYRAMIDS (25 Points)	POINTS	SCORE
Execution, Proper Technique, Synchronization & Spacing	15	SCORE
		SCORE
Execution, Proper Technique, Synchronization & Spacing Difficulty - Level of Skill, Number of Stunts Performed, Number of	15	SCORE





TEAM NAME

DIVISION	JUDGE NO.

STANDING / RUNNING GROUP TUMBLING (10 Points)	POINTS	SCORE
Execution, Proper Technique, Form & Synchronization	5	
Difficulty - Level of Skill & Number of Skills Performed	5	
JUMPS (5 Points)	POINTS	SCORE
Execution, Proper Technique, Form, Height & Synchronization	3	
Difficulty - Type of Jump(s), Connections / Combos or Variety	2	
CATEGORY IMPRESSION (5 Points)	POINTS	SCORE
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5	
TOTAL POSSIBLE	20	